

Official Rules & Guidelines

Mid-West Motorcycle Club

Indianapolis, IN, USA

General Rules

Entrants and Classifications

1. Entrant classifications will be determined during event registration. Entrant classifications may include:
 - Buddy Rider
 - Solo Rider
 - Passenger
 - Club Team
2. All entrants must complete a Liability Release Form. Motorcycling is inherently dangerous. Entrants must rely upon their own judgment and ability to compete safely.
3. To be eligible for the awards, an entrant must ride the event in its entirety.
4. Organizations eligible for club awards must be made up of members who live close enough to a club's home community to attend meetings held on a regular basis. Regional or national organizations are not eligible for club awards. A minimum of five club members should participate in an event to qualify for a club trophy or award. All club members counted toward a club award must be on a motorcycle and start the event.

Protests

5. Any entrant may file a protest with the referee. The protest must be in writing and accompanied by a protest fee of \$10 for each issue under protest. The protest must be given to the referee no later than 30 minutes after results are posted or awards presented. The protest fee will be refunded if the referee finds in favor of the protest.
6. The referee must issue their decision on protests as quickly as possible. If not possible to decide the protest immediately, the referee may allow an entrant and motorcycle to compete under protest.
7. Once received, a protest cannot be withdrawn without the consent of the referee. The referee shall have the final decision in scoring disputes.

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Offenses

8. The referee may disqualify and/or suspend any entrant for violating these rules of competition, being overdue at the starting line, defiance or disobedience, or any other behavior detrimental to the event.
9. Entrants may be disqualified and/or ejected from the event for behavior that endangers their safety or the safety of others. This includes, but is not limited to burnouts, wheelies, and stoppies.

Timed Road Run (Road or Street Enduro)

General

1. The objective of a timed road run is to arrive at secret checkpoint locations within a one minute window, given the average speed.
2. This event is based on entrants maintaining a specified time schedule where speed is not a determining factor. A series of checkpoints are used to collect entrants' times along the route. The course, described on a route sheet, may include paved and unpaved roads utilized by conventional automobiles.
3. The course must be laid out and time schedule established in compliance with all local and state laws, including speed limits.
4. Entrants must comply with all local and state laws, including speed limits. Any entrant receiving a traffic violation during the event is disqualified.
5. Timing devices are not limited to watches and timers. Computers, computerized speedometers and/or Global Positioning Systems (GPS) are allowed. Two-way radios or communications systems should not be used during the event. An entrant who becomes aware of a check location before arriving at the check shall inform the referee and disqualify herself/himself.
6. Registration will open no less than one hour before the key time. Route sheets will be given to entrants at registration the day of the event.
7. The route sheet will list the exact mileage between turns, the direction of each turn, and the turn indicator such as the street or route name. The route sheet will list the average speed. Any speed schedule changes must be indicated on the route sheet. The average speed must never exceed 45 mph. Any rest stops must be indicated on the route sheet including the length.

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8. The course must be traveled under the power of the motorcycle or the entrant's own muscular energy.
9. An entrant who leaves the course may continue only returning at the point where they left the course.
10. Starting order may be determined either by the order in which entries are received or by drawing. The method by which the order is chosen will be stated at registration. There may be open numbers in the order they are assigned. The rider number should be displayed on the right side of the headlight.
11. The time of the rider's meeting will be stated at registration. Attendance of the rider's meeting is highly recommended, but not mandatory.
12. At the starting time, which is one minute after the key time, the starter will send off one entrant every minute. If there are more than 100 entrants, more than one may be started every minute.
13. Teams, if included as part of the event, are made up of three entrants (excluding passengers). A club team consists of three entrants who are members of the club they are representing. Entrants each may compete as part of only one team, but may also compete as individuals.

Checkpoints

14. There must be between two and eight checkpoints. The location of the checkpoints are kept secret and known only to the run organizer. The checkers are told the location of their checkpoints no earlier than absolutely necessary and are instructed to keep the location secret.
15. The checkers are given watches synchronized within one second of the master watch. The watches are verified when issued to the checkers and verified again when returned. If a watch is more than 5 second off the master watch, the time recorded from the checkpoint is void. Smartphones synchronized to cell towers may be used in place of watches.
16. Checkpoints must not be more than 40 miles apart. Checkpoints must not be less than 5 miles apart. If the meet is 100 miles or less, the minimum distance is 3 miles. For minimum and maximum distances, the start is considered a checkpoint.

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17. All checkpoints must be open 15 minutes prior to the scheduled arrival of the first entrant. They must remain open thirty minutes after the last entrant's scheduled time of arrival. If all entrants are accounted for, the checkpoint may close.
18. Checkpoints are marked with a sign, safety cone or other easily identifiable marker. Checkpoints should be on the right-hand side of the road.
19. The checkers record the time entrants arrive at their checkpoint. The checkers will record the time the entrant puts their foot down. If the entrant does not stop, the time the front tire crosses the safety cone will be recorded. If an entrant stops or pulls off of the course within sight of the checkpoint, their time will be recorded. The entrant must enter the checkpoint from the proper direction. It is the entrant's responsibility to ensure the checker has their rider number.
20. If more than 50 percent of the entrants still in contention at the previous checkpoint reached a check station that is in question, then the questioned checkpoint will be declared official.
21. An entrant leaving the start before their scheduled departure time will be penalized 2 points for each minute they are ahead of schedule.

Scoring

22. The objective of the run is to arrive at the checkpoint within a one minute window. Entrants are scored on a points-lost basis, with the best score a zero. The time the entrant is scheduled to arrive at the checkpoint is calculated using the following equation:

$$\text{time} = \frac{\text{distance}}{\text{speed}} \times 60$$

time (minutes) = distance (miles) / average speed (miles/hour) x 60 (minutes/hour)

or

$$t = d \div s \times 60$$

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23. From this equation, the seconds are dropped (truncated). If an entrant arrives at the checkpoint exactly on the even minute (zero seconds), up to 59 seconds passed the even minute, they receive zero points. The entrant receives two penalty points per minute early or one penalty point per minute later.
24. If two or more entrants receive identical overall scores, the seconds at a checkpoint are used as the tie breaker. To receive a perfect score, the entrant must arrive at the checkpoint 30 seconds past their schedule minute (at the bottom of the minute). The entrant received one penalty point per second early or late. Checkpoint # 3 is used as the first tie breaker. Checkpoint # 5, if there are five or more checkpoints, is used as the second tie breaker.
25. Results must be posted for at least 30 minutes before they are official.